

藝術研究學報

第九卷第二期

目次

《台南拓樸》計畫－行動介入台南公共空間	厲復平.....1
動畫角色視覺感性意象分析之研究－以《捍衛聯盟（Rise of the Guardians）》為例	黃瑞崧、陳亭穎.....35
戲劇遊戲對國小高年級學童發展影響之研究	呂宜璋、張麗玉.....73
視覺變形手法之動畫創作研究－以《3×7=28》為例	陳啓龍、李香蓮.....99
台灣公立美術館館長專業職能初探	林波吟.....131

Journal of Performing and Visual Arts Studies

Volume 9, NO.2

CONTENTS

Topologie Tainan Project - Intervention into Public Space in Tainan	Fu-Ping Lee.....1
The Research Of The Kansei Image's Analysis About Animation Character's Vision -Take "Rise of the Guardians" For Example	Jui-Sung Huang, Ting-Ying Chen.....35
The Effects of Drama Games on Children Development: Ages 11-12	Yi-Chang Lu, Li-Yu Chang.....73
The Study of Visual Metamorphosis-Using an Animation Titled "3×7=28" as an Example	Ci-Long Chen, Hsiang-Lien Lee.....99
An Exploration to the Directors' Professional Competencies of Public Fine Arts Museums in Taiwan	Po-Yin Lin.....131